

#1 A - Effects in between the frames in a static pictures gif

I'll start explaining how to apply this on an image-composed gif, something like [this](#).

Open a new document 500x280 (or 300) and drag the pictures you chose for your gif.

Drag into this new doc the pictures you'd love to put together to create this gif. For tumblr I suggest you to make an image-gif with max five pics, or either the quality would be a bit screwed...

Anyway, after you fixed the pics and put them in the order you love the most, we need to create that effect.

What we need to do is:

1. click on the little menu on the right of the animation palette > create frames from layers.
2. select all the layers and change the velocity to 0,5.
3. Duplicate the first frame, and so the first pic in the layer's palette.
4. Make that this duplicate is only visible on the duplicated frame, and on this picture do FILTER > Blur > ... Now we have few possibilities. You can do the simple blur or use the motion blur, or I used for eg on that gif a mosaic blur.
5. Whatever you'll decide to use, the result is quite the same.
6. Set this frame on 0,1.

Duplicate frame that corresponds to the second picture you chose, and repeat the same steps from 3 to 6. Do this with the third picture you chose too, and with all the eventual pictures you did choose.

Your palette should be like [this](#). (Pic + blurred pic + pic + blurred pic...)

Now press play and [this](#) should be your result!

[.PSD](#) so you can check carefully.

#1 B Effects in between the frames in a normal gif

To get something like [this](#), the kind of 'flash' when the scene shifts from Blair to Chuck, is really easy.

First you'll need to create a normal gif that to be good for tumblr has to have not more than 11-12 frames with a 0,12 to 0,28 velocity. This gif in particular has EIGHT frames, that I carefully divided in FOUR and FOUR. Four for Chuck, four for Blair, and has a 0,22 velocity.

What you need to do is:

1. Go on the last frame before the scene shifts on someone else (for me from Chuck to Blair) on the animation palette. Change its velocity to 0,12.
2. On the layer's palette, set the correspondent layer on SCREEN.
3. Still on the layer's palette, click on the first layer after the scene shifts (for me was Blair) and make it visible. It needs to be set on SCREEN too, and have a 50% opacity.

Now go on picture that corresponds to the last frame of the gif on the layer's palette.

1. For me it's the last picture of the Blair's part. Set this layer on SCREEN and click on the little eye of the VERY first picture of the Layer's palette (that is Chuck) so that this layer is visible too.

That's it! You can use this way to blend various frames together to have a gif with various parts from various scenes.